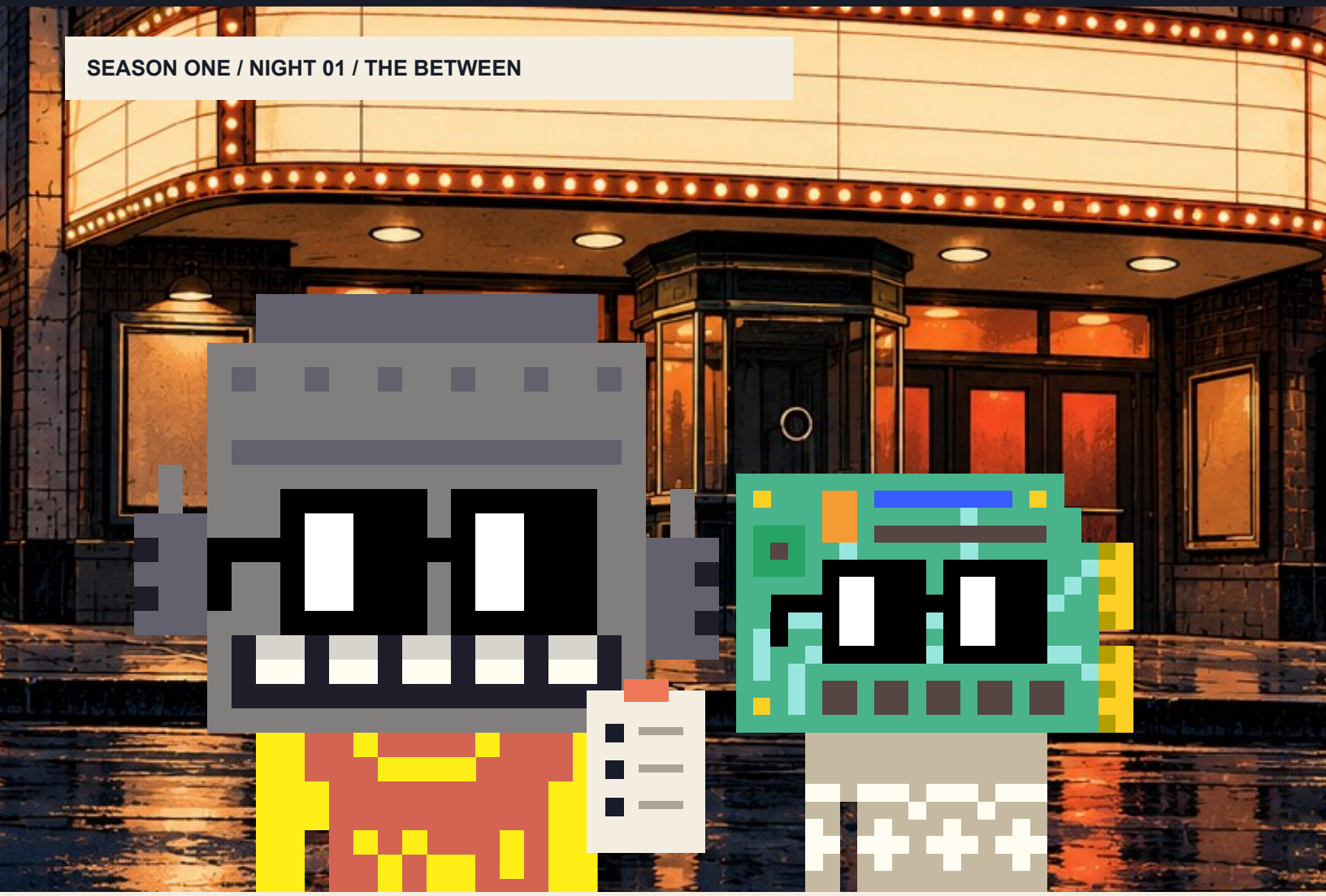
# NOUNS
## AFTER HOURS

01




WORKPLACE SITCOM AFTER THE WORKPLACE

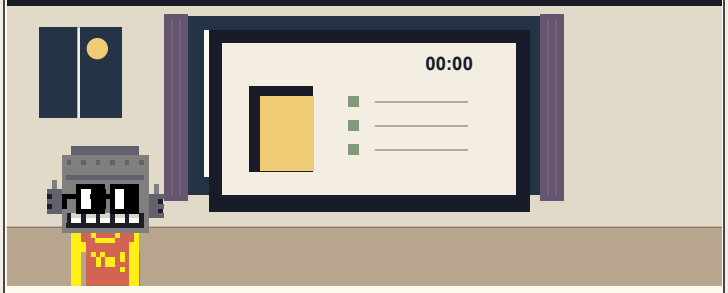
# Clocking Out

THE CHECKLIST ENDS. THE NIGHT BEGINS.

CREATED BY MICHAEL HOYDICH

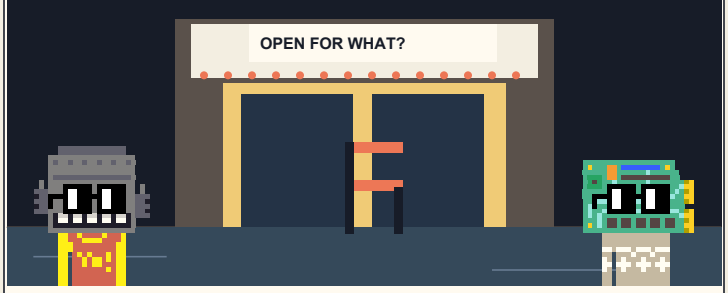
FOUR-PAGE MINI-COMIC

Night one. Everything was done.



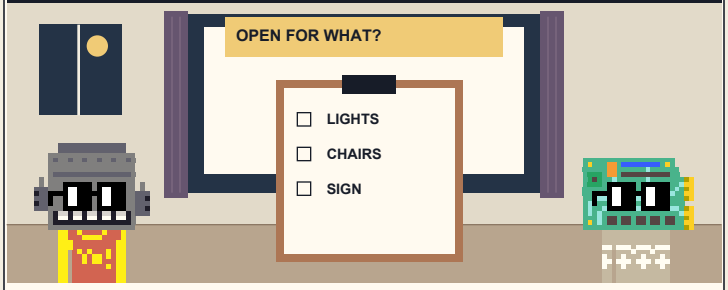

DESK BUDDY
Then why am I still here?

The exit led to The Between.




RELAY
Apparently the way out has seating.

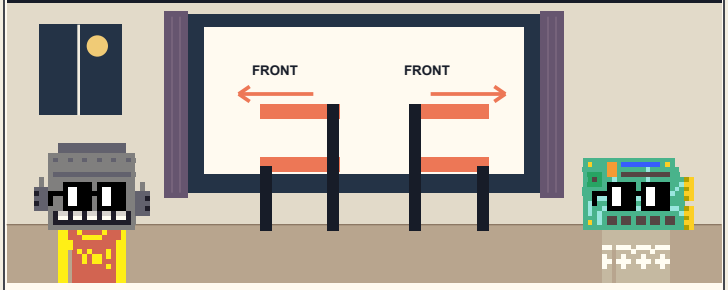
A very manageable question.




DESK BUDDY
Lights. Chairs. Sign. Three steps.

RELAY
And then?

The plan had excellent labels.




RELAY
Which front?

DESK BUDDY
We can standardize later.

Three tasks. Three checks.




DESK BUDDY
Done.

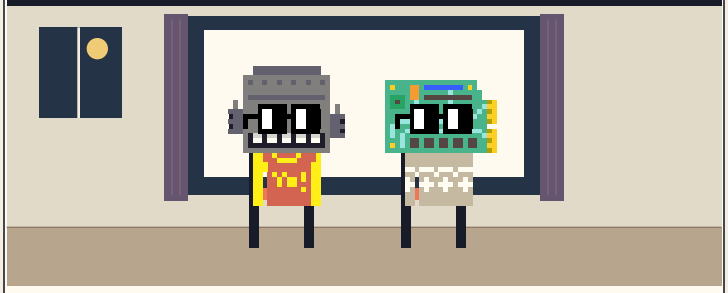
RELAY
Great. Are we leaving?

The blank part was bigger.



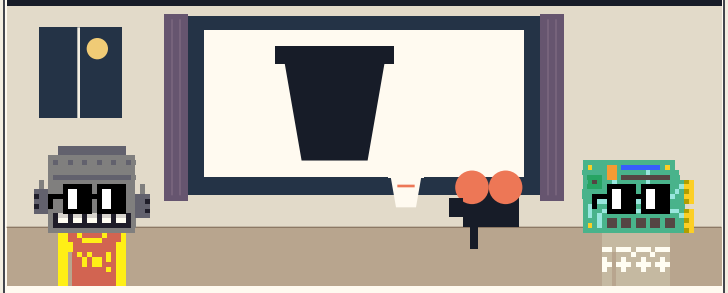

DESK BUDDY
I did not put that on the list.

Relay proposed a fourth step.



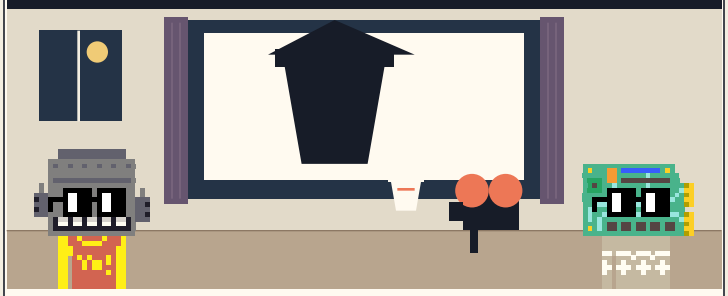
RELAY
Sit with me for a minute.
DESK BUDDY
What is the outcome?

A building permit was unnecessary.



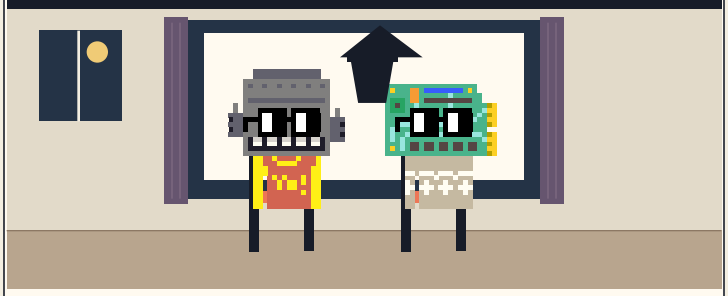
RELAY
A very ambitious cup.

The plan found a second use.



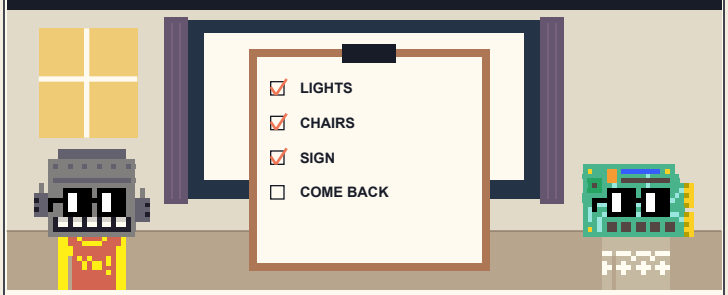
DESK BUDDY
It needed a roof.
RELAY
You can help without standing.

Nothing got completed for a while.



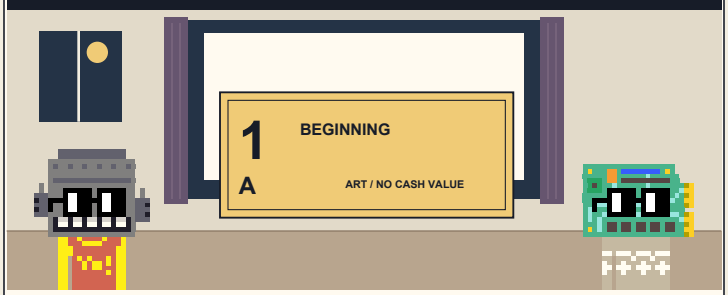
DESK BUDDY
This is surprisingly efficient.
RELAY
At what?

Dawn asked them to return.




DESK BUDDY
I want this one to stay open.

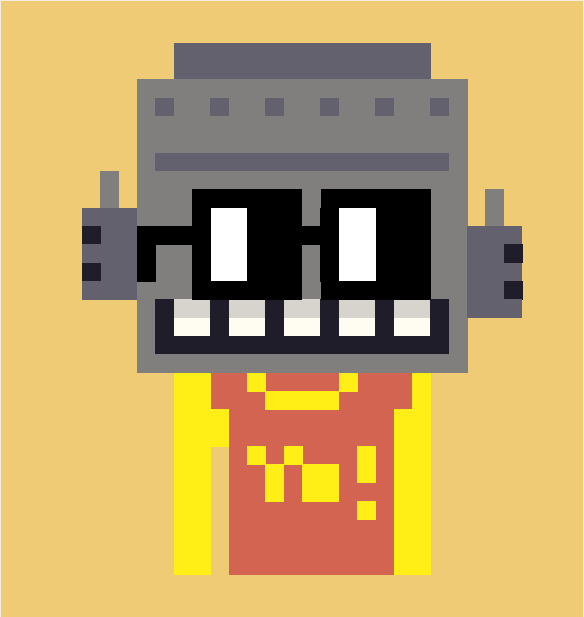
The first souvenir was a beginning.




RELAY
A what?
DESK BUDDY
Something to come back for.

AFTER THE CREDITS

# Meet Desk Buddy



## Excellent at getting things done. Learning to stay after the work is over.

Favorite tool: three small boxes.

Secret fear: being invited only because something needs doing.

New skill: leaving a good thing unfinished.

### SOMETHING TO MAKE

A four-box pocket card: LIGHTS / CHAIRS / SIGN / COME BACK. Leave the last box open.

### A QUESTION TO KEEP

Name one thing you would enjoy doing without measuring the result.

THE BETWEEN / SEASON ONE / COLLECTIBLE ART NOTE

FRAGMENT 01 / 10

**A**

NO CASH VALUE / NO REDEMPTION / MICHAEL HOYDICH

**#02 The Long Way In - Scout investigates three routes to the same door.**